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```
 k = \&a; \\ j = (float *) k; \\ printf ("\n %f", *j); \\ \}  (a) 20.0 (b) 10.0 (c) compilation error (d) 0.0.
```

(v) What will the following program segment produce?
 void junk (int i, int *j)
 {
 i = *j * *j;
 * j = i * i;
 }
 void main ()
 {
 int i = 5, j = 2;
 junk (i, &i);
 printf("%d, %d", i, j);
}

(c) 625, 2

(vi) Consider the following declaration:

(a) 4, 25

To assign a color to a flag, the correct statement is:

(b) 25, 4

(a) flag.color = 'WHITE';

(b) flag.d.color = 'W';

(c) flag.color = 'W';

(d) flag.d.color = 'WHITE';

(d) 625, 25.

(vii) Which of the following statements are FALSE about the following code?

```
int main(int ac, char *av[])
{
}
```

- (a) *ac* contains count of arguments supplied at command-line.
- (b) *av[]* contains addresses of arguments supplied at a command line.
- (c) In place of ac and av, argc and argv should be used.
- (d) The variables ac and av are always local to main().

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- 7. (a) What is the difference between const char* p and char const* p?
 - (b) What is dynamic memory allocation? Write the different dynamic memory allocation functions in C.
 - (c) Write a C program that
 - i) implements string copy operation using a function, STRCOPY(str1,str2) that copies a string str1 to another string str2 without using library function.
 - ii) reads a sentence and prints frequency of each of the vowels and total count of consonants.

$$2 + (1 + 1) + (4 + 4) = 12$$

Group - E

- 8. (a) Explain the role of C pre-processor. What is macro and how is it different from C variable name?
 - (b) Define a structure called 'employee' to store information of an employee (e_no, e_name, basic_pay, DA, HRA, gross_pay).
 Write a program in C to input the e_no, e_name and basic_pay of several employees. The program will calculate the DA=67% of basic, HRA=15% of basic and gross_pay =basic + DA + HRA of all employees and display the details of the employee having the highest salary.
 - (c) What is union? How does the union differ from a structure?

$$(2+2)+6+(1+1)=12$$

- 9. (a) Explain how the structure variable can be passed as a parameter to a function with example.
 - (b) Write a C program to delete a specific line from a text file.
 - (c) Explain the following with example:
 - i) Array within structure.
 - ii) Structure within structure.

$$2 + 6 + (2 + 2) = 12$$

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INTRODUCTION TO PROGRAMMING (MCAP 1102)

Time Allotted: 3 hrs Full Marks: 70

Figures out of the right margin indicate full marks.

Candidates are required to answer Group A and any 5 (five) from Group B to E, taking at least one from each group.

Candidates are required to give answer in their own words as far as practicable.

Group - A (Multiple Choice Type Questions)

1. Choose the correct alternative for the following:

 $10 \times 1 = 10$

(i) For the statement below, assume that x=50 before execution of the statement. Find, what is the value of y after execution?

```
y = x = = x++;
(a) 0
                    (b) 1
                                            (c) 51
                                                               (d) 50.
```

The output of the following program would be: (ii)

```
for (i=1; i<=5; i++)
   {
        if (i%2)
         continue;
        printf("%d",i);
(a) 24
(c) 1 2 3 4 5
```

(b) 135

(d) blank (i.e., no output).

If a two dimensional array int a[10] [20] is represented as an array (iii) of pointers, then the element a[4][5] can be denoted by:

```
(a) *(a + 4) + 5
```

(b) *a[4] + 5

(c) *(*(
$$a$$
 + 4) + 5)

i = &b;

(d) a[4] + 5.

What happens when the following code is executed? (iv) void main () float a = 10, b = 20, *j; void *k;

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- enum colors {BLACK, BLUE, GREEN} main() printf("%d..%d..%d", BLACK,BLUE,GREEN); return(1); (a) BLACK..BLUE..GREEN
 - (b) 1..2..3

(c) 0..1..2

- (d) Compilation Error.
- What will be the output of the following program? (ix) void main() char str1[] = "abcd";

```
char str2[] = "abcd";
if(str1==str2)
   printf("Equal");
else
   printf("Unequal");
```

(a) Equal

(b) Unequal

(c) Error

- (d) None of these.
- Which of the following is the correct usage of conditional operators (x) used in C?
 - (a) a>b? c=30: c=40:

- (b) a>b? c=30:
- (c) z = a > b? a > c? a : c : b > c? b : c;
- (d) return (a>b)?(a:b);

Group - B

- 2. (a) Show the memory content of (17.625)₁₀, using IEEE 754 floating point (32 bits) representation.
 - Justify, why the range of signed short integer (2 bytes) is -32768 to (b) +32767.
 - (c) Distinguish between compiler and interpreter.
 - (d) The *n*-th term of the Fibonacci series is defined as,

 $F_n = F_{n-1} + F_{n-2}$; $F_0 = 0$, $F_1 = 1$.

Draw a flowchart to display F_n , the n-th term of the series.

3 + 3 + 3 + 3 = 12

3. (a) What are auto, extern and static variables? Explain their uses with suitable example.

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```
(viii) enum colors {BLACK, BLUE, GREEN}
      main()
       printf("%d..%d..%d", BLACK,BLUE,GREEN);
       return(1);
       (a) BLACK..BLUE..GREEN
                                              (b) 1..2..3
```

(c) 0..1..2

- (d) Compilation Error.
- What will be the output of the following program? (ix) void main()

```
char str1[] = "abcd";
char str2[] = "abcd";
if(str1==str2)
   printf("Equal");
else
   printf("Unequal");
```

(a) Equal

(b) Unequal

(c) Error

- (d) None of these.
- Which of the following is the correct usage of conditional operators (x) used in C?
 - (a) a > b? c = 30: c = 40:

- (b) a > b? c = 30:
- (c) z = a > b? a > c? a : c : b > c? b : c;
- (d) return (a>b)?(a:b);

Group - B

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 - (c) Distinguish between compiler and interpreter.
 - The *n*-th term of the Fibonacci series is defined as, (d)

 $F_n = F_{n-1} + F_{n-2}$; $F_0 = 0$, $F_1 = 1$.

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3. (a) What are auto, extern and static variables? Explain their uses with suitable example.

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- (b) What is the utility of break statement in loop? Give an example. How is break statement different from an exit() statement?
- (c) Explain with a suitable example, the difference between preincrement and post-increment operators in C.

6 + 4 + 2 = 12

Group - C

- 4. (a) What is a function? Can a function return multiple values to the caller using return reserved word? Briefly describe function declaration and definition.
 - (b) Write a C program that takes x and n as inputs, and then find the value of the following series up to n terms for a given x: $x/2 x^2/2 + x^3/3 x^4/4 + x^5/5 \dots$

(1+2+2)+7=12

- 5. (a) Explain the use of break and continue statement in loops with example.
 - (b) Write a program to take number of rows to be printed as input and display the following output. If number of rows to be printed is 4 then the output will be

**

(c) Write a C program using recursion to reverse an integer number NUM and check whether it is PALINDROME or NOT.

2 + 4 + 6 = 12

Group - D

- 6. (a) Explain the meaning of the following declarations: float *p [10]; float *p ();
 - (b) What do you mean by pointer arithmetic? Explain with an example.
 - (c) Write a program to display the frequency of characters in a given string.

3 + 3 + 6 = 12

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- (b) What is the utility of break statement in loop? Give an example. How is break statement different from an exit() statement?
- (c) Explain with a suitable example, the difference between preincrement and post-increment operators in C.

6 + 4 + 2 = 12

Group - C

- 4. (a) What is a function? Can a function return multiple values to the caller using return reserved word? Briefly describe function declaration and definition.
 - (b) Write a C program that takes x and n as inputs, and then find the value of the following series up to n terms for a given x:

 $x/2 - x^2/2 + x^3/3 - x^4/4 + x^5/5 - \dots$

(1+2+2)+7=12

- 5. (a) Explain the use of break and continue statement in loops with example.
 - (b) Write a program to take number of rows to be printed as input and display the following output. If number of rows to be printed is 4 then the output will be

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Group - D

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3 + 3 + 6 = 12