

**EMBEDDED SYSTEMS DESIGN  
(VLSI 5102)**

**Time Allotted : 3 hrs**

**Full Marks : 70**

*Figures out of the right margin indicate full marks.*

*Candidates are required to answer Group A and any 5 (five) from Group B to E, taking at least one from each group.*

*Candidates are required to give answer in their own words as far as practicable.*

**Group – A  
(Multiple Choice Type Questions)**

1. Choose the correct alternative for the following: **10 × 1 = 10**
  - (i) The locality of reference justifies the use of
 

(a) Flash memory	(b) Cache memory
(c) Main memory	(d) Virtual memory.
  - (ii) Primary agent responsible for correct working of an embedded system is
 

(a) GPOS	(b) RTOS	(c) UNIX	(d) WINDOWS.
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  - (iii) Property which does not characterize an embedded system is
 

(a) random output	(b) real time output
(c) low manufacturing cost	(d) low power consumption.
  - (iv) An RTOS shall always have
 

(a) time sensitive response	(b) use of virtual memory
(c) non-deterministic output	(d) high interrupt latency.
  - (v) Three key technologies used for embedded systems are processor technology, \_\_\_\_\_ technology, and design technology.
 

(a) system	(b) IC	(c) gaming	(d) computer
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  - (vi) Which is not an embedded processor?
 

(a) ARM 7	(b) ARM 9	(c) AMD 29050	(d) IBM 370.
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  - (vii) The logic family with the fastest speed of execution is
 

(a) TTL	(b) RTL	(c) CMOS	(d) ECL.
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  - (viii) DMA can be used to transfer data directly between memory and a
 

(a) peripheral unit	(b) flipflop
(c) counter	(d) register.

- (ix) How many separate address and data lines are needed for a RAM memory 16 K × 8?
 

(a) 10 addresses, 16 data lines	(b) 14 addresses, 8 data lines
(c) 12 addresses, 16 data lines	(d) 12 addresses, 12 data lines.
- (x) A Reaction timer may record the \_\_\_\_\_ elapsed between the turning an indicator lamp and the corresponding pressing of a response button.
 

(a) picture	(b) sound	(c) image	(d) time.
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**Group – B**

2. (a) Which are the common characteristics of an embedded system?  
 (b) Which are the design-metrics normally optimized to meet the design challenges of an embedded system?  
 (c) Illustrate the basic steps for design of a custom Single Purpose Processor Design. **3 + 3 + 6 = 12**
3. (a) Explain with examples what is a real time system? What are the differences between a RTOS and a GPOS?  
 (b) Explain Real Time classification as "hard", "firm" and "Soft" with examples. Where would one categorize the "Automatic Flight Control of Air plane". **6 + 6 = 12**

**Group – C**

4. (a) What is Harvard Architecture? Explain briefly using a block diagram.  
 (b) Explain ARM Cortex 8 instruction Fetch Decode unit and Execute unit.  
 (c) A 4 stage pipeline system takes 20 ns to process a sub operation in each stage. The pipeline executes 100 tasks in sequence. What is the speed up ratio? **4 + 4 + 4 = 12**
5. (a) Explain what is a Watch Dog Timer.  
 (b) Describe I2C BUS protocol. **6 + 6 = 12**

**Group – D**

6. (a) Describe the main registers and the register bank operation of 8051 Controller. With example explain what are SFR registers.

- (b) List the I/O ports and their sizes for 8051, and briefly describe their functions.

**6 + 6 = 12**

7. (a) Explain briefly the ARM processor architecture and memory organization with block schematic.

- (b) Explain the functions of Distributed Interrupt Controller for ARM 11 processors.

- (c) What is a Snoop Control Unit in ARM 11?

**(3 + 3) + 4 + 2 = 12**

### **Group – E**

8. (a) Distinguish between SRAM and DRAM. Explain their reading and writing operation.

- (b) An 8 bit DAC has a resolution of 15 mV/LSB. Determine (i) Full scale output voltage  $V_{fs}$  and (ii) Output voltage when the input digital word is "0001 0010".

**6 + 6 = 12**

9. (a) Why is DMA based I/O better than other I/O techniques?

- (b) Distinguish between I/O mapped I/O and memory mapped I/O with proper examples.

- (c) Explain the concepts of vectored and non-vectored interrupts.

**4 + 4 + 4 = 12**