

**Group - E**

8. For the given image,

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \\ 9 & 9 & 9 & 9 & 2 & 2 & 2 & 2 \end{bmatrix}$$

Show the result of the spilt and merge algorithm.

Given the following histogram of a 4-level image (Fig. 1). Use Otsu's method to obtain the 2 thresholds to divide the image into 3 classes.

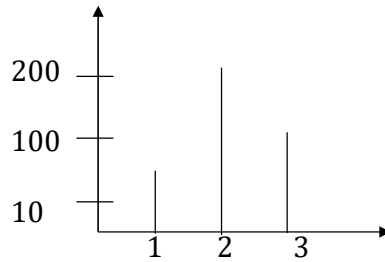


Fig. 1

**4 + 8 = 12**

9. Consider the given set of points:

(1,1), (3,3), (5,5), (3,4), (3,5), (4,3).

Find out which set of points belong to the same line using Hough transformation.

**12**

**IMAGE PROCESSING  
(INFO 4102)**

**Time Allotted : 3 hrs**

**Full Marks : 70**

*Figures out of the right margin indicate full marks.*

*Candidates are required to answer Group A and any 5 (five) from Group B to E, taking at least one from each group.*

*Candidates are required to give answer in their own words as far as practicable.*

**Group - A  
(Multiple Choice Type Questions)**

1. Choose the correct alternative for the following: **10 × 1 = 10**
  - (i) Discernible change in intensity level of image is
 

(a) wide domain	(b) spatial domain
(c) frequency domain	(d) algebraic domain.
  - (ii) Process of using known to estimate unknown is called
 

(a) interchange	(b) interpolation
(c) extrapolation	(d) estimation.
  - (iii) 2D Fourier transform and its inverse are infinitely
 

(a) aperiodic	(b) periodic
(c) linear	(d) non linear.
  - (iv) If inner region of object is textured then approach we use is
 

(a) discontinuity	(b) similarity
(c) extraction	(d) recognition.
  - (v) Process that expands range of intensity levels in image is called
 

(a) linear stretching	(b) contrast stretching
(c) color stretching	(d) elastic stretching.
  - (vi) For line detection we use mask that is
 

(a) Gaussian	(b) laplacian
(c) ideal	(d) butterworth.
  - (vii) First derivative approximation says that values of constant intensities must be
 

(a) 1	(b) 0
(c) positive	(d) negative.

- (viii) Examples of similarity approach in segmentation are
  - (a) region growing
  - (b) region splitting
  - (c) extraction
  - (d) both A and B.
- (ix) Smallest value of gamma will produce
  - (a) contrast
  - (b) darker image
  - (c) brighter image
  - (d) black and white image.
- (x) If pixels cannot be reconstructed without error mapping is said to be
  - (a) reversible
  - (b) irreversible
  - (c) temporal
  - (d) facsimile.

**Group - B**

- 2. (a) Give the condition(s) under which the D4 distance between two points p and q is equal to the shortest 4-path between these points. Is this path unique?
- (b) Perform histogram equalization on the following image which has 8 discrete pixel levels(0-7).

```

1 1 1 1 1 1 1 1
0 2 5 5 5 5 2 0
0 3 2 6 7 2 3 0
0 3 3 2 2 3 3 0
0 2 3 2 2 3 3 0
0 3 2 4 4 2 4 0
0 2 6 4 4 4 2 0
1 1 1 1 1 1 1 1
    
```

**4 + 8 = 12**

- 3. (a) What would be the effect of setting the lower-order bit planes to zero have on the histogram of an image in general?
- (b) What would be the effect on the histogram if we set to zero the highest-order bit planes instead?
- (c) Consider the image:

$$F = \begin{bmatrix} 2 & 1 & 4 & 4 \\ 3 & 1 & 5 & 5 \\ 1 & 2 & 4 & 5 \end{bmatrix}$$

Apply pixel replication techniques to increase the size of 6×8.

**4 + 4 + 4 = 12**

**Group - C**

- 4. (a) Compute 2D DFT of the following image segment.

$$I = \begin{bmatrix} 2 & 4 \\ 3 & 8 \end{bmatrix}$$

- (b) Explain how sharpening can be done in the frequency domain using Gaussian high pass filter?

**6 + 6 = 12**

- 5. A 5×5 input image is given below

$$g = \begin{bmatrix} 2 & 1 & 3 & 4 & 5 \\ 1 & 2 & 0 & 1 & 3 \\ 2 & 0 & 0 & 2 & 1 \\ 1 & 5 & 2 & 1 & 3 \\ 3 & 4 & 1 & 2 & 0 \end{bmatrix}$$

Find the output image by applying a low pass filter, high pass filter, MAX filter, MIN filter and median filter of size 3×3.

**3 + 3 + 2 + 2 + 2 = 12**

**Group - D**

- 6. (a) Generate Huffman Code for the following data:

Gray Level	Probability
a1	0.1
a2	0.4
a3	0.06
a4	0.1
a5	0.4
a6	0.3

Find out the compression ratio.

- (b) What is meant by Dictionary Based Compression Algorithm? Give two examples. What is the overhead of Dictionary Based Compression Algorithms?

**(3 + 2) + (3 + 2 + 2) = 12**

- 7. (a) Explain LZW Compression Model with Suitable example and flow chart.

- (b) What is codec? What is the difference between lossy and loss-less compression. Explain with example.

**7 + (2 + 3) = 12**