

B.Tech/CSE/3rd Sem/CSEN-2101/2015

2015

DATA STRUCTURES & ALGORITHMS

(CSEN 2101)

Time Alloted : 3 Hours

Full Marks : 70

Figures out of the right margin indicate full marks.

Candidates are required to answer Group A and any 5 (five) from Group B to E, taking at least one from each group.

Candidates are required to give answer in their own words as far as practicable

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternative for the following : [10×1=10]

i) Suppose there is an AVL, tree of height 4 what is the minimum number of nodes present in the tree?

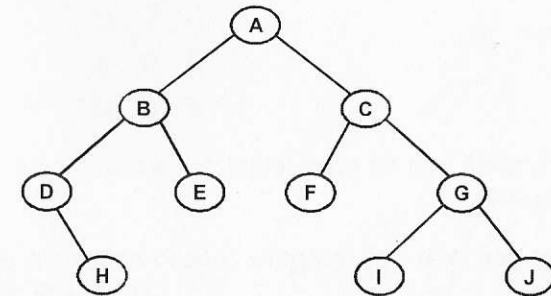
- (a) 12 (b) 13
(c) 11 (d) 10

ii) The recurrence relation for algorithm A is given as $S(n) = S(n/4) + c \cdot n$;

Then determine the asymptotic complexity of A.

- (a) $O(n)$ (b) $O(\log_2 n)$
(c) $O(\log_4 n)$ (d) $O(n^2)$

iii) What will be the post-order traversal of the given graph



- (a) A B C D E F G H I J (b) H D E B F I J C G A
(c) D H E B A F I J G C (d) None of the above

iv) A data structure where elements can be added or removed at either end but not in the middle is :

- (a) Linked lists (b) a Stack
(c) Queue (d) Deque

v) Which of the following sorting algorithms is of divide-and-conquer type?

- (a) Selection sort (b) Quick sort
(c) Merge sort (d) Both B & C

vi) The maximum number of nodes in an binary tree of height H is

- (a) $2^{H+1} - 1$ (b) 2^H
(c) $2^H - 1$ (d) None of the above


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return 1;
else
return (Fibonacci (n - 1) + Fibonacci (n - 2));
}
    
```

Say, a recursive Fibonacci function (as shown above) has been provided. Can this recursive call be optimized by tail recursion? Explain.

- (b) Explain the Tower of Hanoi problem. Write a C program/pseudo-code that uses recursion to solve the problem. Solve the recurrence relation to find out the time complexity of the method. **6+6 = 12**

Group - D

- 6. (a) Insert the following numbers into a binary search tree in the order that they are given and draw the resulting tree. 87, 36, 22, 15, 56, 85, 48, 90, 72, 6
Delete 48 and draw the resulting tree.
Delete 15 and draw the resulting tree.
- (b) Repeat the above exercise for AVL trees.
- (c) Write proper C function of finding the height of a Binary Tree. **(2+1+1)+(2+1+1)+4 = 12**
- 7. (a) Explain two different ways to store a graph data structure in a program. Explain with an example.
- (b) What is the worst-case complexity of inserting n elements into an initially empty heap? (assume the elements are inserted one at a time) Compare this with the complexity of buildHeap().
- (c) Draw the binary tree from given Pre Order traversal – GBQACKFPDERH and in order traversal – QBKCFAGPEDHR. **4+5+3 = 12**

GROUP - E

- 8. (a) Arrange the following list of elements in ascending order using quick sort considering the first element as pivot.

77, 66, 55, 44, 33, 11, -2, -10

Show all the steps and explain.

- (b) When should we use counting sort over other sorting methods? Explain the algorithm for counting sort and explain its time complexity from the pseudo-code.

6+6 = 12

- 9. (a) All of the data entered into a table are required to have final digit between 0 and 6. Suppose keys 1121, 1432, 1321, 1323, 1841, 1223 are hashed into a table of size 7 using the hash function $h(x) = x \text{ mod } 10$, and linear probe function $f(i) = ai + b$, for nonnegative integer constants a and b. Solve for a and b from resultant hash table given below :

cell 0	cell 1	cell 2	cell 3	cell 4	cell 5	cell 6
empty	1121	1432	1323	1223	1841	1321

(keys were hashed in the order of which they appear above. Assume that $h(k) + f(0)$ is used to probe for the first open address in the event of a collision.)

- (b) Describe quadratic probing. Explain it with an example.
- (c) How you are going to make bubble sort more efficient? Explain it with an example.

5+4+3 = 12